

# Modular Formal Verification of STV Algorithms: modular synthesis of STV programs

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# Overview

Evidence-based Trust Versus “Trust Me”

Program Synthesis via Coq

Single Transferable Voting (STV) Example

“Last Parcel” Modification

An Abstract State Machine

Sanity Checks and Measure of Progress

Interactive Synthesis of Vote Counting Programs

Results and Features

# E2E Verifiability Needs Program Verification

Cast as intended: voters verify that electronic ballot is correct

Recorded as cast: ballot was not tampered with in transit

Tallied as recorded: voter can verify that ballot was tallied

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**But ...** what if the vote-counting program contains bugs?  
or the hardware is compromised?

**Software and Hardware Independence:**

**Certificates** vote-counting programs must produce a tallying script

**Proofs** if the tallying script is correct then the result is correct

**Easy Scrutiny** easy to write a program to check tallying script

# Synthesising a program for adding two natural numbers

Finite representation via “+”: 0 1 2 ...

0 is a natural number

if  $n$  is a natural number then so is  $(n+1)$

nothing else is a natural number

Finite representation via “S”: for “successor”

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if  $n$  is a natural number then so is  $(S\ n)$

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Coq: definition of a set called mynat

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# Specifying addition: from natural language to Coq

Version 1: natural language

add0: adding  $n$  to  $0$  gives  $n$

add1: if adding  $n$  to  $m$  gives  $r$  then adding  $n$  to  $m+1$  gives  $r+1$

Version 2: some equations and some natural language

add0:  $\text{add } n \ 0 = n$

add1: if  $\text{add } n \ m = r$  then  $\text{add } n \ (m+1) = (r+1)$

Version 3: in logic to remove the equations

add0:  $\text{add } n \ 0 \ n$  is true

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**Theorem** For all  $n$  and  $m$ , there is an  $r$  such that  $add\ n\ m\ r$  holds.

**Theorem myplus:** forall n m, { r | add n m r }.

**Proof.** ..... Defined.

**Extraction** "myplus.ml" myplus.

Extracted OCaml program (\* my comments \*) in file myplus.ml

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let rec myplus n = function
| 0 -> n                (* case when m is 0 *)
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Can compile and run this program

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Example      Droop Quota:  $Q = \left\lfloor \frac{\text{totalnumberofballots}}{\text{seats}+1} \right\rfloor + 1$

Candidates:  $A, B, C$

Seats: 1

Ballots: 4

$A > C > B$     1/1

$B > C > A$     1/1

$C > A$         1/1

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Elected: none

Eliminated: none

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Candidates:  $A, B, C$        $Q = \left\lfloor \frac{4}{1+1} \right\rfloor + 1 = 3$

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Elected: none: we have to eliminate weakest candidate

Eliminated: none

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Elected: C

Eliminated: A but ballot retains full value

# Last Parcel Transfer Rule Example: ACT

**Last Parcel Simplification:** suppose we needed to transfer C's ballots, we would not consider the third and fourth ballots because they are not part of C's "last parcel"

# Minimal STV: Abstract Machine

Three types of states: initial states (all ballots uncounted); final states (election winners are declared); intermediate states

Data “carried” by non-initial states: 7 items

- 1 list of currently uncounted ballots;
- 2-3 tally  $t$  and pile  $p$  of ballots “for” each candidate;
- 4-5 elected/eliminated candidate lists ( $bl_1, bl_2$ ) requiring transfer;
- 6-7 lists of elected  $e$  and continuing  $h$  candidates

State Transitions: correspond to counting, eliminating, transferring, electing, and declaring winners as formal rules that relate a pre-state and a post-state via conditions

Variations: so minimal STV does not define the rules, but rather postulates minimal conditions that every rule needs to satisfy

# Inductive definition of STV machine states in Coq

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Inductive mynat : Set :=
  | 0 : mynat          (* 0 is a mynat *)
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Inductive STV_States :=
  | initial: list ballot -> STV_States
  | state: list ballot
          * list (cand -> Q)
          * (cand -> list (list ballot))
          * (list cand) * (list cand)
          * {elected: list cand | length elected <= st}
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          -> STV_States
  | winners: list cand -> STV_States.
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# Minimal STV: an instance

An instance: of STV is then given by

**definitions:** rules for counting, electing, eliminating, transferring

**proofs:** that rules satisfy the respective **conditions**

**Conditions:** consist of two parts

**applicability:** conditions for when the rule is applicable

**progress:** how the rule changes the state

**Prove:** three theorems

**reduction:** every applicable transition reduces “complexity”

**liveness:** at least one transition from each non-final state

**termination:** minimal STV terminates

# Code Extraction and Certificates

**Encoding:** into Coq which is based on intuitionistic logic

**Constructive proofs:** of theorems of the form  $\forall x \exists y, \varphi(x, y)$   
correspond to lambda-terms

**Code Extraction:** automatically extract Haskell code

**Certificates:** the theorems stated so the extracted code produces a  
run of the state machine as evidence that the result is correct

**Claim:** it is easy to write a program to check that the certificate is  
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$\frac{\text{state } []; a[1/1] b[1/1] c[3/1], a[] b[[[b,c,a],1/1]] c[[a,c,b],0/1]]; ([c],[a]); [c]; [b]}{\text{winners } [c]}$	elect win

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elect win

Checking: simple pattern matching on rule definitions

# Features and Further Work

**Completed:** STV vote-counting and Schulze Method

**Exact fractions:** our code for STV manipulates fractions exactly

**Efficiency:** can (STV) count up to 10 million votes with 40 candidates and 20 vacancies in 20 minutes

**Certificate:** our code produces a (plain text) certificate that vouches for the correctness of the count

**Scrutiny:** program to check the certificate is correct w.r.t. published rules and published ballots is just pattern matching

**Trust:** you don't even need to trust the hardware or software since a correct certificate implies a correct count

**Caveat:** have to publish all ballots

**Further Work:** can we extend to STV counting of encrypted ballots

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